MASSART
MASSACHUSETTS COLLEGE
OF **ART AND DESIGN**

What can you do with a MassArt education?

Inside

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Cover Image
The Making of Rainfield and its 10,000 Raindrops
Rainfield, the first site-specific art installation in the MassArt Design and Media Center, was created in the interdisciplinary course Structured Light in fall 2016. Visiting Professor and artist Daniel Clayman led 18 students from a variety of majors—glass, industrial design, architectural design, art education, ceramics, and sculpture—in the creation of this unique, large-scale work. To learn more about the project, visit massart.edu/rainfield.

ANYTHING YOU WANT...

IF YOU CAN DREAM IT, YOU CAN BE IT /

Founded in 1873, MassArt has a unique legacy of leadership as the only freestanding, public college of art and design in the country, and the nation's first art school to grant a degree.

Our mission is both lofty and grounded: To prepare students from diverse backgrounds to become leaders in the creative economy, and for them to positively impact every society they join.

Here is the place where you can grow into the artist, designer, or educator that you've always wanted to be—in our fearless, dynamic, experimental, entrepreneurial, open, edgy, curious, if-you-can-dream-it-you-can-be-it-community.

MassArt alumni have long been change agents in Boston and beyond, driven by independence, entrepreneurship, and passion—the alumni snapshots on these pages illustrate that well. /

GLASS ARTIST

Nicole Chesney '97
BFA Glass

Creates large-scale work collected by museums such as Museum of Fine Arts, Boston, as well as site-specific commissions for buildings including MassArt's Tree House Residence Hall.

COMMUNITY ACTIVIST AND FOUNDER, THE UP TRUCK

Cedric Douglas '11
BFA Graphic Design

A mobile arts lab designed to empower and engage the community in an unconventional way.

JEWELRY DESIGNER AND STORE OWNER, ORE JEWELRY

Sophie Hughes '08
BFA Jewelry and Metalsmithing

Ore features sustainable designs and offers custom jewelry design services.

CIVIC DESIGNER

Sabrina D'Orsainvil '12,
BFA Industrial Design

Program Director, Housing Innovation Lab City of Boston, Office of New Urban Mechanics

FOUNDER AND EXECUTIVE DIRECTOR OF FUTURE CHEFS

Toni Elka '86,
BFA Painting

A culinary-training program preparing inner-city youth for careers K-12 Visual Arts

ARTIST AND MASSART ASSOCIATE PROFESSOR OF ART EDUCATION

Steve Locke '97, '01
BFA, MFA Painting

Explores themes of social justice, and masculinity and homosexuality through drawing, painting, sculpture and installation art.

TEACHER, REVERE PUBLIC SCHOOLS

Joanne McKenna '81
BFA Art Education

Joanne received the 2016 Excellence in Art Education Award from MassArt for lifetime achievement in serving the public and promoting equity in access to art education.

CO-OWNER OF OAKLEAF CAKES BAKE SHOP

Amanda Oakleaf '08
BFA Painting

A Boston-based bakery, coffee house, and custom cake shop that has been featured on Food Network, CNN, TLC, and many other media outlets for its creative design.

PAINTING MENTOR AND MURALIST

Genaro Ortega '09,
BFA Illustration

In addition to his work as a teacher and mentor for Artists for Humanity, Genaro recently received a grant to paint a mural in Boston's South End neighborhood.

BY THE NUMBERS/

Located in the heart of Boston, in a culturally and educationally rich area of the city, MassArt is a premier institution for learning, doing, seeing, and becoming. We're also an important member of academic consortia and neighborhood associations that expand our reach, open opportunities to students, and enhance the vitality of the city.

Boston itself is an expanded classroom. The renowned Museum of Fine Arts, with its premier collection of contemporary works and antiquities, is steps away. The Italianate Isabella Stewart Gardner Museum—lush and overflowing with Titians, tapestries, and timeless work—is also around the corner. Galleries and working studios are open throughout the city, and history resides everywhere—in the world-class architecture, on the Revolutionary War Freedom Trail, along cobblestone streets, in Fenway Park and in the city's many public green spaces.

Boston is also a world leader in innovation, currently ranking number one of all start-up cities in the nation. Facebook, TripAdvisor, and Dropbox started here, and the larger region is headquarters for major companies, including Converse, TJX, and Fidelity Investments that enrich the art and design community, offer internships, and many employ MassArt graduates./

ACCREDITATION

MassArt is regionally accredited by the New England Association of Schools and Colleges (NEASC) and is an institutional member of the National Association of Schools and Colleges (NASAD).

UNDERGRADUATE FAST FACTS

COLLEGE STUDENT BODY FALL 2016

1648 undergraduate students

132 graduate students

82 certificate students

28% of U.S. and Legal Permanent Resident students identify as ALANA (African American, Latino/Hispanic, Asian, Native American)

ETHNICITY

4.5% African American

11.6% Latino/Hispanic

8.9% Asian

1.6% Multiracial/other

72.9% White

STUDENT SUCCESS

90%
Freshman-to-sophomore retention rate average, the highest among Massachusetts State Universities

72%
The most recent 6-year graduation rate for first-time freshmen—among the highest rates for both public, four-year institutions in Massachusetts and our AICAD (Association of Independent Colleges of Art and Design) peer art colleges.

GEOGRAPHY

67% from Massachusetts

17% from other New England states

11% from U.S., outside of New England

5% of students are international

STUDENTS COME FROM

30 states/territories

39 countries

OPENING OUR DOORS/

We have a longstanding public mission to open our doors to our community, and we're proud that every year, thousands of visitors come to MassArt for a firsthand experience with the bold, pioneering work that happens here. Professional and student exhibitions, youth education programs, visiting artists and lectures, and creative careers workshops and networking events are held frequently, connecting our students with mentors, neighbors, and the professionals they will become.

We recognize the importance of living in the world, and not isolating art—or students—in an ivory tower. We strive to achieve a mission of openness and inclusion, partnership and collaboration, every day. Through curriculum, accessibility, policy, and language, we are manifesting a culture of full inclusion and participation. MassArt is a place to be bold, to pioneer your own future, realize your potential, engage meaningfully in college life, and be a member of an innovative, risk-taking, and passionate community.

STUDENT EXPERIENCE/

Renowned painter Henri Matisse once said "Creative people are curious, flexible, persistent, and independent, with a tremendous spirit of adventure." This describes MassArt's students, and there are countless ways to use your spirit, and creative drive, on campus. From working in your studio, to visiting a new gallery with peers, teaching art to neighborhood kids, or taking on a leadership role—every day becomes an authentic adventure./

There are countless ways to use your spirit, and creative drive, on campus.

GET INVOLVED

Look inside yourself, and find your niche. Is it as an activist? Designer? Social entrepreneur? Educator? Community organizer? From philanthropy to basketball to music and metalsmithing, MassArt offers many and varied opportunities for students to connect with peers, faculty, and the greater community.

The **Student Leadership Program** is a place to develop new skills and friendships, and connect with the MassArt community. Student Leadership positions are awarded based on a student's resume, interview, and group experience. Twenty-two different leadership positions are available through a centralized hiring process—including Residen Assistants, Tour Guides, Peer Mentors, International Global Mentors, Orientation Primers and Student Gallery Managers.

The **Center for Art and Community Partnerships (CACP)** cultivates innovative, sustainable relationships with the broader community to explore and expand the relevance of art in public life. Dedicated to the notion of being a good neighbor, CACP matches MassArt faculty, students, staff, and alumni who want to complete community-based projects with neighborhood organizations, schools, and institutions to create mutually beneficial collaborations. The Center uses art as a catalyzing force for citizens to act creatively together.

The **Student Government Association (SGA)** at MassArt enhances the undergraduate student experience by providing a platform through which their voices may be heard. Through open meetings, students can promote and advance matters concerning their community and link with faculty and administration. In addition to acting as a framework that other student organizations build upon, SGA ensures the continued advancement of an engaging student experience.

CAMPUS LIFE /

MassArt's campus culture is energized by students from across the country and around the world, who bring a diversity of backgrounds, languages, and global visions to their community and their work. Your time with faculty and classmates, in and outside of the classroom, will enrich your perspectives, expand your understanding, and support development of skills for a rich, thoughtful, and unbound professional life. /

RESIDENCE HALLS

The staff at the Office of Housing and Residence Life recognize that learning occurs both in and outside of the classroom. Residence halls at MassArt are more than just places to sleep. Out-of-classroom learning experiences account for a significant portion of a student's time at MassArt and students are encouraged to get involved in social activities, develop peer and community connections, and come to understand themselves as members of a creative, cooperative community.

MassArt houses students in three residence halls: Smith Hall, the Artists' Residence, and the Tree House. All three are designed to provide convenient, safe, and comfortable environments and offer unique facilities designed to address the needs of our student-artists.

SUPPORT SERVICES

The **Academic Resource Center (ARC)** at MassArt works tirelessly to address the needs of all students, regardless of ability, and supports the maximizing of success. We help students evaluate and identify their strengths, manage vulnerabilities, formulate academic study plans, develop essential literacy and technology skills, and acquire the communication skills that will allow them to share their artistic, academic, and personal vision.

The **MassArt Counseling & Wellness Center** is a safe haven for students. A place to seek confidential support, guidance, and skilled therapeutic and wellness support as students chart new territory and develop their creative, intellectual, and emotional potential. Your successful college experience is our primary goal. Services include free short-term psychotherapy, evaluations, referrals, and other resources for students. On-going wellness programs include stress-reduction groups and yoga, as well as smoking cessation and health screening. A referral list of outside providers is also available.

Student Health Services MassArt is committed to a safe and healthy living and learning environment. Student Health Services on campus are administered by Optum Health, and are located in the Treehouse Residence Hall. In this convenient location health professionals work together to provide students with quality medical care for routine, acute, and chronic health issues and injuries.

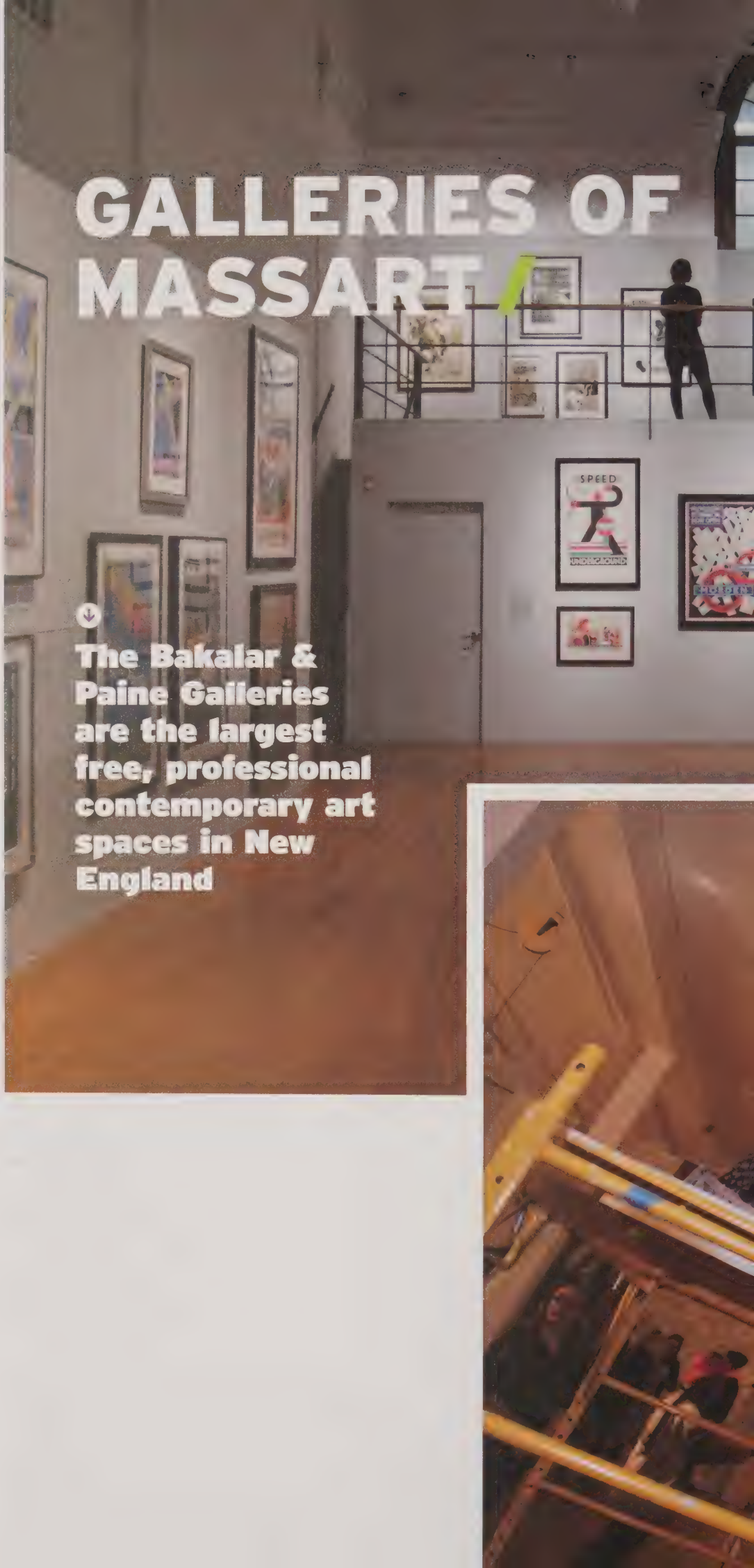
GALLERIES OF MASSART

The MassArt campus is home to seven galleries filled with an ever-changing array of bold and compelling work. When you visit us, please stop by one or two.

The Bakalar & Paine Galleries are the largest free, professional contemporary art spaces in New England, presenting work by some of the world's most influential contemporary artists. A variety of media including painting, design, sculpture and performance art are curated with innovation, imagination, and deep creativity. In addition to well-known artists, rising talent is also showcased, offering inspiration for students and visitors alike.

At least four major exhibitions are held annually, and they're on par with contemporary exhibits at Boston's Museum of Fine Arts and Institute of Contemporary Art. Many are regularly reviewed by The Boston Globe and other influential media outlets.

The Bakalar & Paine Galleries host two of the most dynamic shows of the year. When doors open for exhibitions displaying work from graduating seniors and MFA students, it's cause for celebration and marks their transition into professional careers. The MFA Thesis and Senior Shows are consistently comprehensive and vivid displays of extraordinary talent and high caliber art.



The Bakalar & Paine Galleries are the largest free, professional contemporary art spaces in New England

You will also be invited to submit your work, along with professional artists and alumni, for consideration in the College's annual Auction and the biannual MassArt Made Sale.

MassArt has four Student Galleries on campus: Student Life, Arnheim, Brant, and Godine. All students are encouraged to gain exposure and professional skills by taking responsibility for preparing and showing their work.

You will also be invited to submit your work, along with professional artists and alumni, for consideration in the College's annual Auction and the biannual MassArt Made Sale. The Auction offers students a chance to gain familiarity with a professional jury process; the Sale is a unique chance to show your work to a large audience of arts lovers and visitors from Boston and beyond.

MANY CHOICES THROUGH MANY COURSES /

MassArt is a member of three different consortia of colleges/art and design schools in Greater Boston and North America. Cross-registration in academics, performing arts, athletic, and social opportunities abound. In addition to the networks listed below, our students may also cross-register at Massachusetts Institute of Technology, Massachusetts state universities, and local community colleges.

The Colleges of the Fenway (COF) are Emmanuel College, Massachusetts College of Pharmacy and Health Sciences University (MCPHS), Simmons College, Wentworth Institute of Technology, and Wheelock College. Each semester, more than 400 students cross-register for courses within the six COF schools. Course offerings include Public Health, Sign Language, Vocal Performance, A History of Boston, and Work and American Culture. COF social opportunities include intramural sports, joint dance and theatre productions, and more.

The Professional Arts Consortium (ProArts) members are Berklee College of Music, Boston Architectural College, Boston Conservatory, Emerson College, New England Conservatory, and the School of the Museum of Fine Arts. The mission of ProArts is to provide opportunities for cross-disciplinary collaboration, and promote the value of the arts in Boston and beyond.

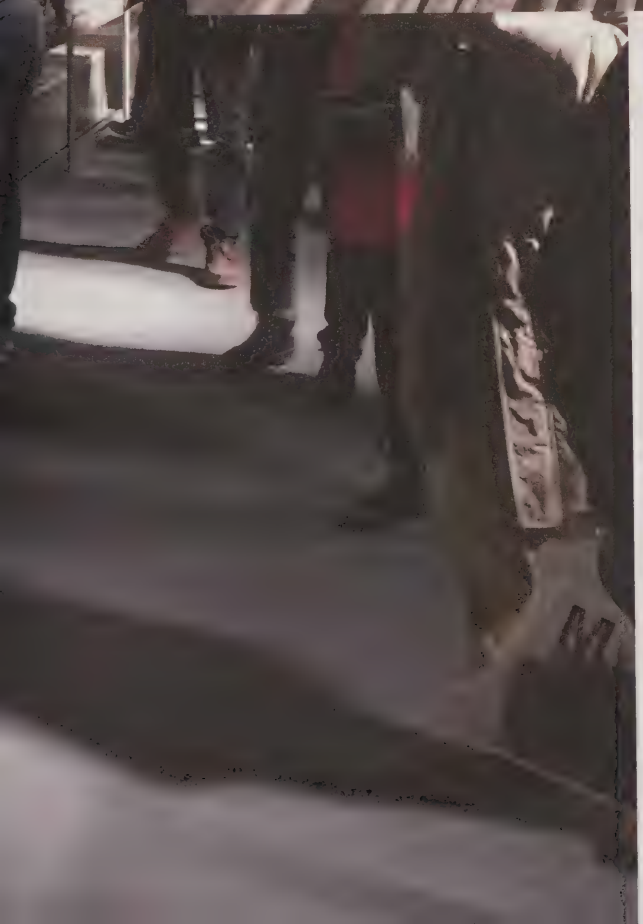
The Association of Independent Colleges of Art and Design (AICAD) offers MassArt students the chance to enroll in semester-long exchange programs with similar colleges located throughout the U.S. and Canada. AICAD is a group of 42 leading schools—accredited both regionally and nationally by the National Association of Schools of Art and Design—that work to mutually develop their schools and programs through collaborative exchanges and shared resources.

EXPAND YOUR OUTLOOK /

The International Education Center (IEC) is a place to open your eyes, look beyond expectations, and explore MassArt's far reaching and inspiring off-campus opportunities, both domestic and international. We help you choose the right program, support your journey, and readjust to life on campus when you return.

Students may apply for a number of uniquely designed, faculty-led, international travel courses each year ranging from Pattern & Culture in Ghana, and Traditional and Contemporary Ceramics in Japan, to Sustainable Handicrafts in India. These distance-learning opportunities are open to students in all majors, and are offered as a two-week component within a semester long Boston-based course.

Another option for widening your perspective is to participate in a MassArt International Exchange. These are full-immersion, semester-long programs designed for the independent and self-motivated student. Students pay MassArt their regular, full-time tuition and fees, but study at one of the exchange partnership institutions. /



China
Cuba
England
Germany
India
Ireland
Italy
Mexico
New Zealand
Poland
Vietnam

Australia
Ecuador
England
India
Israel
Italy
Japan
Netherlands
Scotland
South Korea
Spain

TREASURES IN THE CITY /

The city is your campus when you explore Boston. Discover the divergence between history and innovation throughout the city's neighborhoods, from Beacon Hill to the Seaport District. /

The "T" will take you across Boston, to surrounding neighborhoods, and across Massachusetts by commuter rail, subway, bus, and boat.

One of Boston's most diverse neighborhoods and adjacent to the MassArt campus, Roxbury and MassArt have fostered many community-based relationships that benefit and impact us both.

The Public Garden was the first public botanical garden in the U.S., lovely for a stroll in any season, while the Common was America's first public park constructed for crosstown travel in downtown Boston.

Boston's Chinatown is the third largest in the U.S. Rich with history, tradition, excitement, gifts, culture, and great food.

Boston was where the American Revolution began, and the 2.5 mile red-lined route leads visitors to 16 historically significant sites that were pivotal to the birth of the United States.

Concerts and free Friday night flicks during warm weather months, and the venue for the beloved July 4th Boston Pops concert and fireworks display.

THE ESPLANADE

Run. Walk. Picnic. Boat. Dip your feet into the Charles River, and admire the view.

BEACON HILL

One of Boston's most historic areas, boasting brick sidewalks, quintessential Boston boutiques, and snug restaurants with delicious food of all kinds.

COPLEY SQUARE

Named after the artist John Singleton Copley and home to the Boston Public Library, the Boston Marathon finish line, historic churches, and renowned shopping and restaurants.

NEWBURY STREET

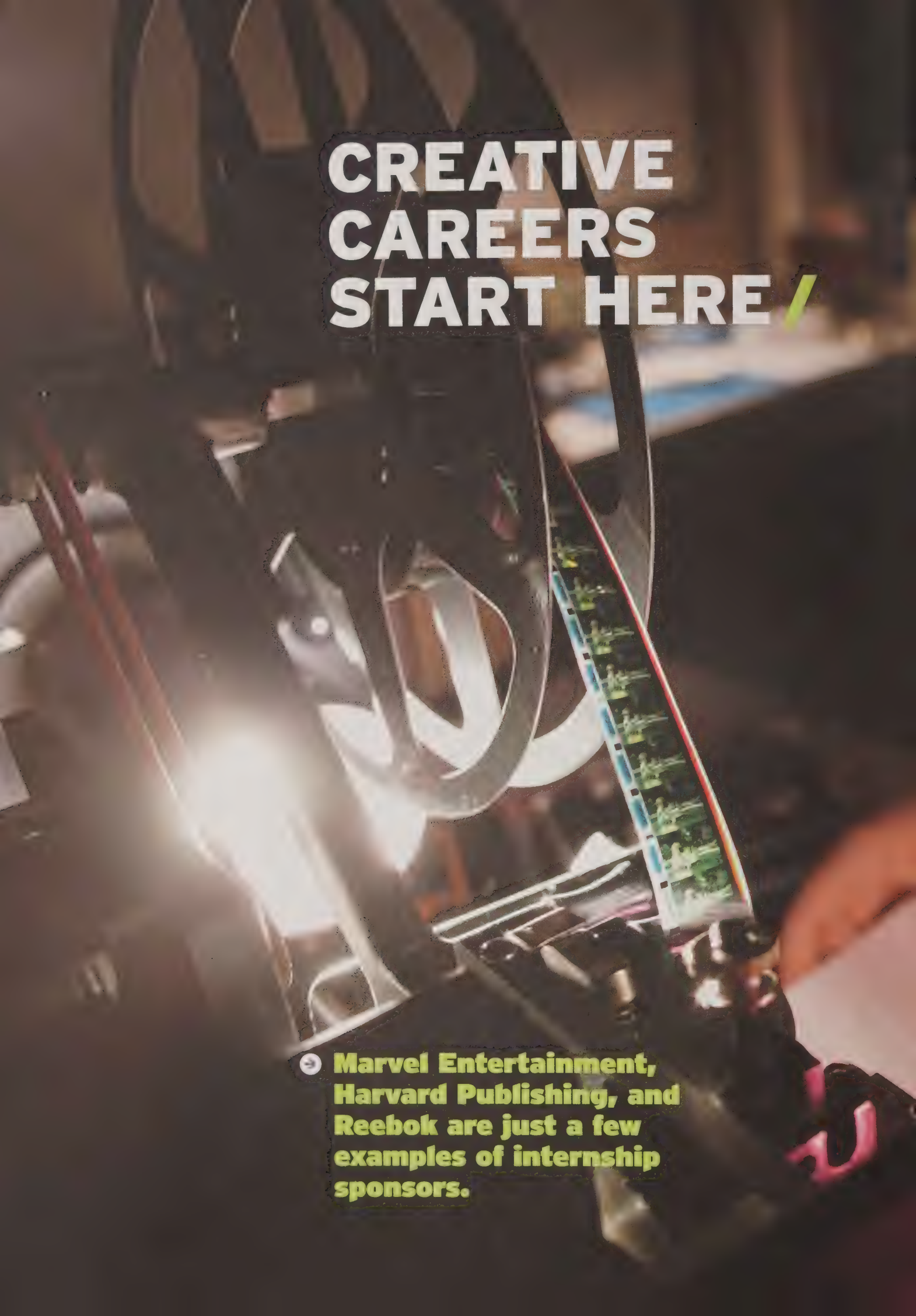
A stretch of galleries, eateries, and shops, from classic to trendy, perfect for people watching.

FENWAY PARK

Dating back to 1912, Fenway is the oldest ballpark in Major League Baseball. Boston is a proud sports city, with major wins for the Patriots, Red Sox, Bruins, and Celtics.

FRANKLIN PARK

Designed by Frederick Law Olmsted, Boston's largest park. Home to wonderful green space, ponds, playgrounds, and the only zoo within city limits.



CREATIVE CAREERS START HERE/

Marvel Entertainment, Harvard Publishing, and Reebok are just a few examples of internship sponsors.

The Career Development Office is an important resource for students—created for the sole purpose of connecting MassArt's enterprising and talented students to the creative economy through valuable internships, unique job listings, career counseling, résumé critiques, and workshops.

Successful internships are evidence of students' practical skills and tenacity, and are prized by prospective employers. As a MassArt student, you will be encouraged to complete two art- and design-related internships before you graduate. Each year, the Career Development Office advertises more than 500 art and design internships, and holds an internship and job fair each spring semester to help students connect with employers. Marvel Entertainment, Harvard Publishing, and Reebok are just a few examples of internship sponsors.

We've designed and launched a powerful searchable database that will help get your portfolio out into the world. With this innovative platform, all members of the MassArt community can display their work to both patrons and employers, expanding reach, and connecting with the primary players who are driving the creative economy.

Current students and alumni of MassArt's degree or certificate programs are welcome to use the full resources available in the Career Development Office. The online database offers current students and alumni a personal account to search for full-time, part-time, seasonal, and freelance jobs, art and design internships, student scholarships, work-study positions, grants, and artist residencies.

We've designed and launched a powerful searchable database that will help get your portfolio out into the world.

THE FUTURE IS NOW/

College is about pursuing purpose, passion, experimentation, and bold decisions. MassArt is a place where we encourage vision, critical thinking/seeing/doing, and creative vigor. You can find or expand your passion via 18 varied disciplines. Experiment with choice. If you're a painter, take a class in animation. If you're a fiber artist, try film. If your goal is to become an arts educator, explore illustration as well. Search, find, and become the strongest, best-educated, most creatively fulfilled version of yourself./

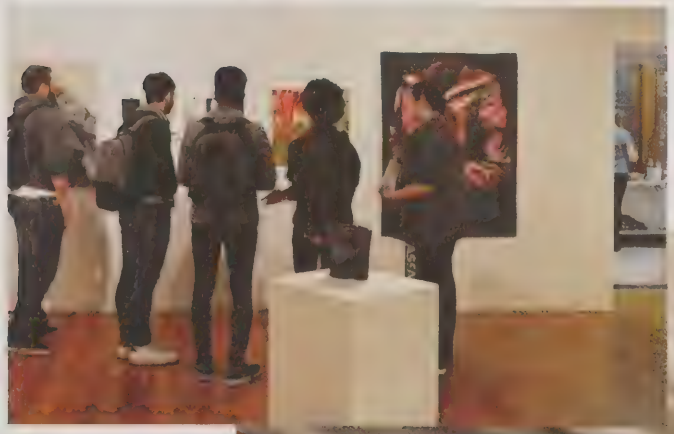
You can find or expand your passion via 18 varied disciplines. Experiment with choice.

24 Animation
26 Architectural Design
28 Art Education
30 Ceramics
32 Fashion Design
34 Fibers
36 Film/Video
38 Glass
40 Graphic Design
42 History of Art
44 Illustration
46 Industrial Design
48 Jewelry & Metalsmithing
50 Painting
52 Photography
54 Printmaking
56 Sculpture
58 Studio for Interrelated Media (SIM)

STUDIO FOUNDATION /

For freshmen, the required Foundation Year is dedicated to exploration, idea generation, critical thinking, and craftsmanship, and provides a comprehensive introduction to studio techniques and media. Students learn to take projects through the full creative process, from inception to design, construction, presentation, revision, and critique.

The Foundation Year provides students with the same tools—the foundational skills necessary to succeed as well as the opportunity to explore a variety of disciplines before they're asked to choose a major. The curriculum is comprised of six studio classes offered through the Studio Foundation department, as well as two writing-based English courses in Liberal Arts, and two courses in the History of Art. /



FACILITY

BRANT GALLERY

The Brant Gallery is an integral part of the Studio Foundation program, hosting exhibitions and events that introduce students to contemporary issues in art. The gallery space also offers first year students the opportunity to show their work and build community with their peers.

FALL SEMESTER CURRICULUM

Form Study
three-dimensional art and design

Studio for Drawing
formal principles of drawing, including figurative and direct observational work

Visual Language
two-dimensional design and color theory

Intro to Western Art
Western art history from prehistoric times to the 21st century

Thinking, Making, Writing: Using Words with Clarity and Flair
writing for today's global citizen

SPRING SEMESTER CURRICULUM

Drawing Projects
advanced drawing, builds on elements learned in the fall semester

Studio elective

Time
basic concepts of art and design in time, using a range of media

Freshman Seminar
reading and critical thinking

History of Art elective

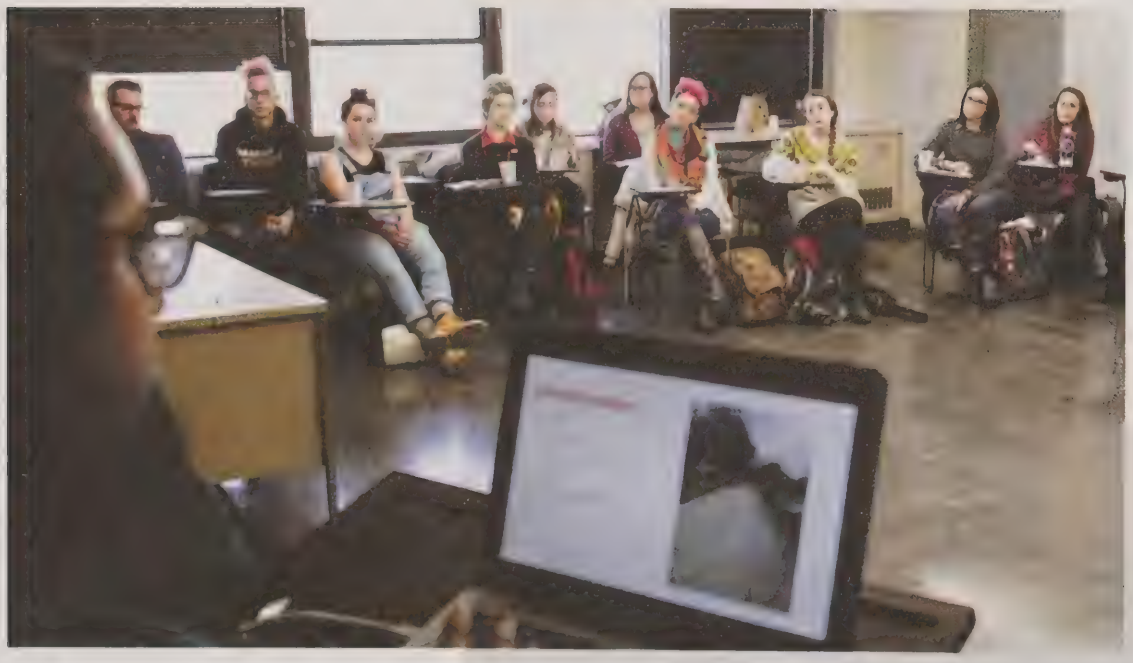
FACULTY

MARC HOLLAND
CHAIR, STUDIO FOUNDATION

"Your first year at MassArt will open your eyes to things you never saw coming. Some of the things you have no interest in today will become an obsession tomorrow. The professors, librarians, staff members and classmates who seem completely opposite from you will become major sources of inspiration. And the artist deep inside you, whom you haven't met yet, will start poking and tickling you from the inside. All you have to do is listen... and work harder than you ever have before."

LIBERAL ARTS & HISTORY OF ART

After completing the Foundation Year, students are required to continue taking Liberal Arts and History of Art courses, which comprise one-third of the Bachelor of Fine Arts program, throughout their MassArt studies. Both curricula are designed to enhance and complement the creativity that happens during the sophomore, junior and senior years at MassArt.



LIBERAL ARTS

Students have access to a range of writing, literature, and film criticism courses. Students also complete electives in social sciences, natural sciences, and mathematics. Examples of courses include:

LITERATURE, WRITING, FILM CRITICISM

City and Society looks at some of the major themes and processes that affect most urban areas, with historical perspective on the trends that have created "the city" as we find it today.

SOCIAL AND NATURAL SCIENCES

Race, Class and the American Dream explores what race and class means—historically, culturally, and economically—in the context of the American dream.

NATURAL SCIENCES AND MATH

Desert Science is a hands-on travel course that provides an introduction to the biodiversity of the deserts of the Southwest U.S. through on-site immersion, camping and field explorations.

HISTORY OF ART

Artists need to understand what came before them, and by infusing the History of Art into the course requirements students gain a deeper appreciation for the work they will produce for future audiences. Students continue to take History of Art electives in the sophomore through senior years. Among the many compelling courses a student can take are:

Design History Examines the history of designed objects, largely furnishings, inclusive of industrial design and graphic design, handicraft and automation.

Medieval Castles and Cathedrals surveys major monuments of European architecture from the Early Christian era through the Gothic style, including both religious and secular buildings.

Survey of Video Art, 1968-Present traces the new answers and new questions formulated by selected video artists over the last 40 years.

ANIMATION /

The Animation program exposes students to a wide range of experimental and conventional techniques, developing their ability to work beyond the conventions of mainstream animation. These include documentary animation, character animation, stop motion, experimental animation, experimental video, digitally generated animation (2D and 3D), and other emerging technologies. Regardless of their preferred technique, students learn to adopt strong problem-solving strategies.

Coursework culminates in a degree project consisting of a sustained film as well as a portfolio and reel highlighting the student's professional and creative objectives. /

LITY

OP MOTION UDIO

ted on the third floor of the r Building, the Stop Motion o includes four shooting on set-ups for large sets and ets, a fabrication room with and materials, and lighting grip equipment.

RSE

E DIGITAL OLBOX

course serves as an duction to alternative ation techniques, with an nasis on the integration nerging digital tools "old-school" animation es and techniques such as ropes, flipbooks, rotoscoping multi-plane shooting.

mester-long, image-based al animation will be produced, with numerous shorter nments.

ALUMNI

JOHN F. QUIRK '16
BFA ANIMATION

John collaborated with 21 artists across various disciplines to remix a Scooby Doo episode in four days. The result, "GOLEM JAM #3 - SCROOBJAM" was chosen as a Vimeo Staff Pick.

SPECIAL EVENTS

ANIMATED SHORTS

A selection of animated shorts is curated by the Animation department and screened at MassArt in the annual event, **Squealing Pegs**.

For the last several years, the **MassArt Animation Senior Showcase** has shown students' animated shorts at the Museum of Fine Arts Boston, a special screening in this premier venue.

ARCHITECTURAL DESIGN /

Architectural Design students gain pre-professional knowledge of architecture and related subjects such as exhibition design, furniture design and fabrication, and sustainable design. They learn to solve complex problems and to design buildings, interiors, and structures that satisfy social, aesthetic, safety, and ecological considerations.

Coursework is enriched by field trips to building and construction sites, seminars on leading design issues, precedent study, and research on the nature of materials and technologies.

Upon completion of the program, students qualify to obtain positions in a range of architecture firms or to continue study in graduate-level architecture schools. They may also pursue a nationally accredited Master of Architecture degree at MassArt. /

FACULTY

PAUL HAJIAN

CHAIR, ARCHITECTURE

"Companies expect students to come out of school knowing how to work. We do our best to give students the right skills for placing themselves in internships and the job market. For example, in the sophomore class [illegible] and exercises, students fabricate an actual emergency shelter. They make all the wood, they put it all together. And that hands-on fabrication experience I believe deeply gives them a leg up—not just drawing, digital or modeling, even at scale, but learning how to physically put them together. We provide state of the art technology for our students such as the laser cutter, the 3D printer and the computer lab because we want our students to succeed in both the digital and analog world."

MAKING CITIES WORK

WOODSHOP

ART EDUCATION

The Art Education department prepares students to be skillful, imaginative, and socially engaged teachers and artists. Students develop understanding of the contemporary and historical theories and practices of art, learning, and teaching. An important requirement is for students to gain real world experience teaching art through opportunities such as MassArt's Saturday Studios program, a 75 year tradition that offers elementary through high school students an affordable opportunity to engage in art making activities under the instruction of MassArt students and faculty supervisors.

Graduates are eligible for state licensure to teach in the visual arts. While preparation for the Initial License mandates a minimum of 150 hours of student teaching practicum, the MassArt program requires BFA candidates to complete 300+ teaching hours because students profit from the additional experience.

FACULTY

LOIS HETLAND, ED.D.

PROFESSOR, ART EDUCATION

Lois Hetland—Professor in the Art Education Department and an Affiliate of Project Zero at the Harvard Graduate School of Education—trained in music and visual arts, and taught elementary and middle school students for 17 years. In 2013 she made her first trip to India and returned for her sixth visit in February 2017. She has initiated an institutional partnership between MassArt and the Srishti Institute of Art, Design, and Technology in Bangalore, and has brought art students from MassArt to India on study tours since 2015.

TRAVEL COURSE

INDIA NOW: EXPLORING SUSTAINABLE HANDCRAFTS

Faculty: Lois Hetland (Art Education) and Jennifer Varekamp (Fashion Design)

This fall travel course, centered in Rajasthan and Gujarat, India, is designed for any student interested in sustainability, fibers, fashion, and contemporary art. In Gujarat, students work with artists, designers, and educators at family and village-centered craft collaboratives that address issues of sustainability and globalization, including the host, the Khamir Foundation, and the sustainable, award-winning architectural firm, Hunnarshala. Students respond to their experiences by creating artwork that is shared in an exhibition at MassArt the following semester.

EVENT

FAMILY DAY

Twice a year, visitors of all ages are invited to Family Day, hosted by MassArt's Bakalar & Paine Galleries. Art Education students, in collaboration with gallery staff, guide visitors through interactive programming and art-making designed to illuminate the featured exhibitions.

CERAMICS /

Ceramics students explore concepts through the lenses of history, aesthetics, world culture, social/environmental issues, design, craftsmanship, science, and innovation.

The undergraduate curriculum provides a strong foundation in technical skills and concepts important for today's artists, designers and educators working in ceramic materials. These include the basic techniques of handbuilding, wheelworking, moldmaking, glazing, and kiln-firing, as well as work in ceramic casting, architectural ceramics, and clay and glaze materials.

The program provides students with the practical and theoretical preparation they need to pursue ceramics as a dedicated vocation or as a facet of their artistic repertoire. /

ACILITY

KILN ROOM

assArt's Kiln Room, located in e Collins Building, is equipped ith six large electric kilns, four rge gas-fired kilns, and ample udio space for students to have eir own work tables.

STUDENT ORGANIZATION

CLAY FOR CHANGE

Clay for Change, a student-run organization at MassArt, connects students to the greater community by teaching them about clay practices and how they can be used to help others. Every year, the organization hosts a bowl making event at which more than 300 bowls are created and decorated for the Annual Souper Bowl to raise funds for the Haley House Soup Kitchen in Boston's South End neighborhood.

TRAVEL COURSE

TRADITIONAL AND CONTEMPORARY CERAMICS IN JAPAN

Faculty: Ben Ryterband and Megumi Naitoh

Japanese traditional ceramics, with a distinctive use of materials, forms and philosophy, has contributed to the development of American ceramic sculpture as fine art since the 1950's. With a new openness to Japanese culture for inspiration in their work, American ceramicists like faculty member Ben Ryterband traveled to Japan for apprenticeships and many Japanese ceramicists also travelled to the U.S. for exhibitions, residencies, and teaching opportunities. While in Japan, students will have unique opportunities to meet working ceramic artists through visits to studios, art colleges, museums, pottery villages, residency sites showcasing a wide range of aesthetics and techniques.

FASHION DESIGN/

Established in 1907, MassArt Fashion Design is one of the oldest programs of its kind in the country. The Fashion Design program explores the relationship between classic principles and bold innovation and how each one can drive the process of creation.

Students learn the processes, techniques, and tools needed to develop design concepts across formats—2D and 3D designs, digital and hand drawings, flat patterns, and fully constructed garments—while developing the critical skills they need to evolve into versatile design professional. Beyond the basics of fashion design, students learn the business fundamentals of apparel marketing, manufacturing, and production procedures./

ALUMNI

ERIN ROBERTSON '16, WINNER, PROJECT RUNWAY SEASON 15

In 2015 Erin completed her major in Fashion Design at MassArt and showed her senior collection in the Annual Fashion Show. The following year, Erin graduated with a double major in Fashion Design and Fibers and entered into the Project Runway competition. Erin won Project Runway Season 15 and has since launched an exciting career!

SPECIAL EVENT

ANNUAL MASSART FASHION SHOW

At the end of the spring semester, the Fashion Design department produces a live show with full collections from seniors and select designs from sophomores and juniors. Students gain invaluable experience in every aspect of planning and producing a fashion show, from curating a collection to selecting and styling models.

TRAVEL COURSE

GHANA: COLOR, PATTERN AND CULTURE AT THE CENTER OF THE WORLD

Ghana is the first black African country to achieve independence, and a wonderful place to connect to local culture, textiles, fashion, art, and history. The core goal behind this travel course is to bring old world techniques into modern use, inspire appreciation of new environments, and broaden personal education. Students are given the opportunity to live, work and create in Nungua, a coastal town outside of Accra. Through workshops, lectures, studio and factory visits, they will learn and gain hands-on experience in the techniques used by local Ghanaian artists, educators, artisans and business owners.

FIBERS

Fibers students receive training in the practical and creative aspects of the medium through the classical techniques of weaving, surface design, knitting, felt-making, basketry, hand paper-making, interlacing, dyeing, and fabric construction.

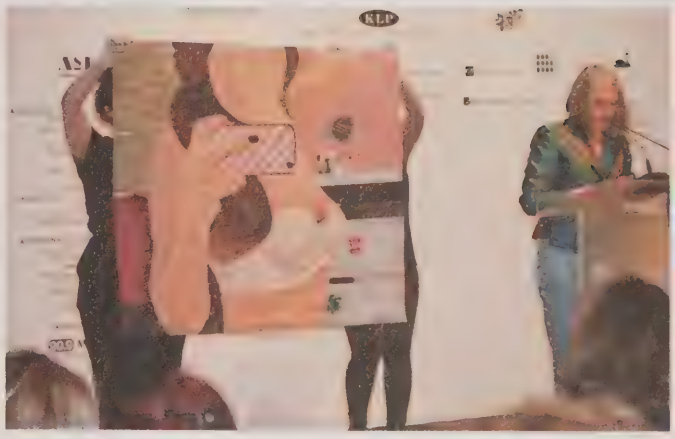
Students learn how to integrate fiber concepts with other disciplines including sculpture, performance, installation, drawing, and architecture. Students are encouraged to make meaningful connections between traditional fiber approaches and contemporary developments in art, craft, and design.

MassArt equips students with the essential skills and tools they need to pursue their own distinctive vision and create compelling original works.

SCULPTURE

SCULPTURAL KNITTING

This class explores the ways that knitting can be used as a medium for sculpture and installation; students learn different techniques of creating form such as knitting in the round, sewing, using alternative materials, felting, and knitting on looms and by machine. The course examines artists using knitting and related techniques, and will examine contemporary issues related to the variety of approaches.



ALUMNI

ERIN RILEY '07

Erin Riley's hand-woven textile piece titled *Nudes 17* was featured in the 2017 MassArt Auction. A graduate of the class of 2007, Erin is the youngest MassArt alumna ever selected for the prestigious MassArt Live Auction.

FACILITY

LOOM ROOM

MassArt has two loom rooms, a yarn closet, dye labs, and surface design room to support fibers students.

FILM/VIDEO/

Film/Video students create works that move beyond traditional video and filmmaking to include gallery installations, multi-screen narratives, and experimental and documentary shorts.

First year Film/Video students receive training in the fundamentals of 16mm filmmaking, digital media production, multi-channel video projects, lighting, post-production editing, interactive performance, and web-based projects. Juniors and seniors explore narrative and documentary concepts through a series of projects spanning multiple genres of media production. Students are challenged to create new forms of viewing experiences, whether personal, political, conceptual, abstract, visceral, and visionary—or something else entirely./

COURSE

VIDEO INSTALLATION: SITE, PERFORMANCE, SCULPTURE

Video installation is an ever-expanding contemporary art genre. This introductory course is for students who are interested in learning how to create videos and integrate them into 3D and interdisciplinary art practices. Readings, screenings and discussions address a range of video installation art practices—past and present. Students are challenged to address various approaches to video/audio creation, presentation styles, and the meanings created from pairing video with forms, performance or environments. Through the semester, projects progress from assignment-based prompts to a final, self-designed project. The goal of this class is for students to become technically proficient in creating and combining video, audio and physical elements in conceptually cohesive ways.

FACILITY

STATE-OF-THE-ART STUDIOS

Film/video students at MassArt have access to new equipment and studio spaces in the new Design and Media Center, which opened in January 2016. The first purpose-built academic space for the College, the building was carefully designed to established a new interdisciplinary, flexible space model that would meet the rapidly evolving standards in art and design education and match contemporary studio practice. Included in the 40,000 square feet of new space are state-of-the-art studios for design and media majors: fully-equipped sound studio, professional film lighting studio, two high-tech black box studios, and 130-seat lecture hall with a 4k digital projection and sound system.

GLASS /

The Glass program encourages students to experiment with glass as a medium for individual expression through the creation of vessels and sculptural forms. Students are introduced to technical processes such as glassblowing, hot pour casting, and cold glass fabrication, as well as kiln-related processes such as fusing, slumping, and casting.

Students research the topics and artists relevant to their own personal development, to gain a stronger sense of their artistic direction as individuals. Faculty and visiting artists offer their skills and knowledge to support students' growth, in addition to seminars, slide lectures, studio visits, and exhibitions.

FACILITY

HOT SHOP

The Glass Shed, colloquially known as the "Hot Shop," is a 2,500 square foot studio for glassblowing and flameworking. Resources in the Hot Shop include melting furnaces, Glory holes, pipe warming station, reheating garage station, working benches, flame working area, electric annealing ovens, and casting ovens. Along with the Hot Shop, the Glass Department boasts a glass coldworking room and a glass diamond room for sand blasting, drilling, and casting.

COURSE

STRUCTURED LIGHT

The interdisciplinary course Structured Light engages students in the process of creating large scale, site-specific installations. Students develop the transferable skills required to bring a public art piece from conception to fruition, from the development of business proposals to the technical aspects of installing a large-scale work.

In the Fall 2016 course, taught by Visiting Professor and artist Daniel Clayman, the students helped to create his proposed work, Rainfield, and installed it in the Design and Media Center Atrium. Sophomore, junior and senior students from a variety of majors, including Glass, Industrial Design, Architectural Design, Art Education, Ceramics, and Sculpture, came together in a semester-long, once-in-a-lifetime project. The students had an integral role in the production of Rainfield: they created most of the glass raindrops in the hot shop, sourced and tested the wire harnesses, assembled the pieces, contributed to the overall design of the sculpture, and installed the final work.

GRAPHIC DESIGN /

Graphic Design is central to the construction and conveyance of meaning within print design, information design, branding, and user experience design. Through MassArt's hands-on studio classes led by practicing designers and educators, students are challenged to develop design solutions in the areas of package design, publication design, web and application design, interactive communication, and advertising, as well as the creation of graphic identities and brand systems.

Students are encouraged to complete an internship during their studies, to gain insight into producing design work for clients and discover the applications of the profession in different environments.

FACULTY

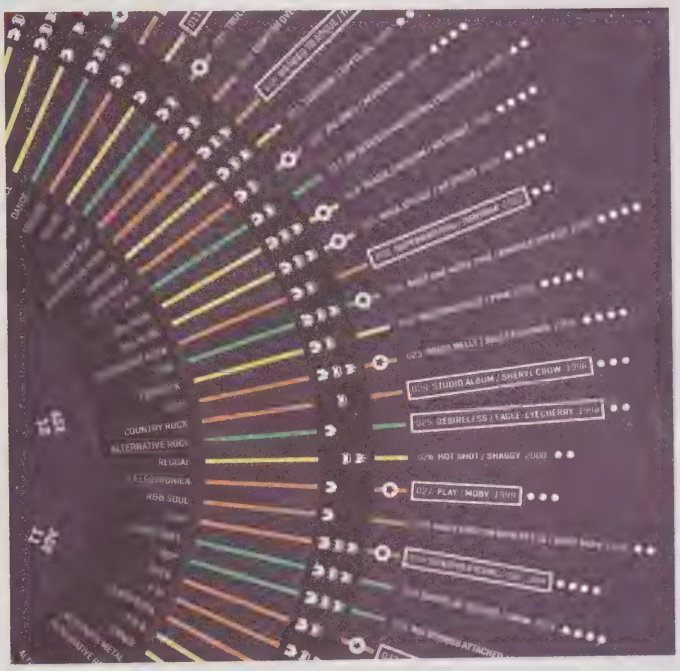
JOE QUACKENBUSH
CHAIR, GRAPHIC DESIGN

Joe Quackenbush is the chair of the Graphic Design department and teaches courses in typography, interaction design, information architecture, design research, and professional practice. He is also the coordinator of the Dynamic Media Institute, MassArt's MFA program in interaction and communication design, and co-founder and lead design faculty for The Creative Continuum: Business and the Creative Process, a three-week design thinking and business program for artists and designers sponsored by MassArt and Bentley University. Since 1997, he has been the president of Jam Design, an interactive and print studio based outside Boston.

FACILITY

TJ LYONS COLLECTION

The TJ Lyons Collection is one of the largest collections of its kind in the United States, made up of 2,500 metal fonts and 260 wood fonts, plus thousands of ornaments, borders and photo-engravings. A Boston printer, Lyons amassed this collection between the 1920s and 1980s, preserving and printing with this type. His work greatly influenced the graphic design of the 1960s and 1970s, eventually helping to build a resurgence in high quality letterpress printing. In 2015 David Greer donated the collection to MassArt, where it is now housed on campus in the Kennedy Building, a rich and unique resource for the art and design, and MassArt community.



COURSE

COMMUNITY PARTNERSHIP DESIGN

Community Partnership Design, taught by Professor Lisa Rosowsky, explores almost every area involved in print production for graphic designers, including offset printing, printing estimates and working with a printer, binding and finishing paper, pre-press, color separation and color proofing, and halftones and scanning issues. The print projects are community service-based and are developed with non-profit partner clients such as the City of Boston's A New Bostonian's Guide to Boston and Dana Farber Children's Hospital Cancer Care program's What's Cooking: Fun Recipes for Family Wellness, etc.

HISTORY OF ART /

History of Art students learn to identify, describe, and interpret works of art from a wide range of periods and world cultures through thesis research and studio courses. Students learn about the global and multidisciplinary world through studies in ancient and medieval art, Renaissance, Baroque, and 18th-century art, modern and contemporary art and design, and the arts of the Americas, Asia, and Africa. Program graduates go on to pursue advanced degrees in art history, visual culture, and museum studies; or pursue careers in museums, galleries, auction houses and publishing. /

LIBRARY

An excellent resource for History of Art students, the MassArt Library boasts amazing views, an anatomy lab, a computer lab, study spaces, over 280 journals/magazines, more than 90,000 circulating volumes, approximately 3,000 DVDs & videotapes, games, artists' books, and guest passes to the Museum of Fine Arts, the Institute of Contemporary Art, and the Isabella Stewart Gardner Museum.

RENAISSANCE SPLENDOR: ART AND ARCHITECTURE OF VENICE

Faculty: David Nolta and Ellen Shapiro

This travel course to Italy engages students in a comprehensive examination of the painting, sculpture and architecture produced during the Golden Age of Venice and the Veneto. Students examine the evolution of Venetian culture from its origins to its rise as the greatest and most enduring republic the world has ever known, as well as one of the richest and most magnetic artistic centers in Europe. Students trace the swift development of Venetian painting from medieval traditions to the flourishing of the largest painting studio in Renaissance Europe, that of Giovanni Bellini, and explore 16th-century northern Italian architecture by Andrea Palladio.

ELLEN SHAPIRO

PROFESSOR AND CHAIR OF THE HISTORY OF ART DEPARTMENT

Ellen Shapiro is a prolific writer and speaker in the field of Art History. Having attained her Ph.D, M.Phil, and M.A. from Yale University, she went on to become a Fulbright Scholar, and taught across the Northeast until becoming Chair of the History of Art Department at MassArt in 2009. Architectural History is her area of specialty, and in addition to frequent public lectures given across the country, she also serves as an editor, curator, and translator.

ILLUSTRATION /

The Illustration program emphasizes the use of character development and narrative technique to convey concepts and imagery. Students learn to render images in traditional and electronic media, and explore compositional elements of time and movement in visual storytelling.

Faculty are active freelance illustrators or owners of illustration firms, and offer significant insight into the demands of the profession. The program's coursework culminates in a thesis project, consisting of a body of images that will reveal the student's emerging style and point of view. Students exhibit this work and present their portfolio to professionals from publishing, editorial, advertising, institutional, and corporate markets.

SENIOR PORTFOLIO NIGHT

Each Spring, the Illustration Department hosts a Portfolio Night that features the work of the graduating seniors. In preparation, students learn the business acumen associated with displaying artwork that best expresses their personal aesthetic, speaking about their work, and seeking freelance opportunities.

ILLUSTRATING GRAPHIC NOVELS

Students participate in a range of exercises designed to inform and create visual strategies for telling stories via the graphic novel format. The course emphasizes character design, story arc and drawing techniques to accompany a broad spectrum of narrative content choices.

SCOTT BAKAL
ASSOCIATE PROFESSOR

Scott Bakal is an accomplished professional illustrator whose work has been featured in more than 100 media outlets and publications such as the New York Times, Wall Street Journal, The Washington Post, The Boston Globe, Variety, Family Circle, O Magazine (Oprah), Ebony, and Yoga Journal. Scott graduated from the School of Visual Arts in NYC in 1993 and since, has been creating art for print and exhibition worldwide. A decade later, he earned a Masters of Arts from Syracuse University and a Master of Fine Arts from the University of Hartford. In 2010, he was honored to receive the Artist/Educator of the Year by 3+3 Magazine.

INDUSTRIAL DESIGN

Industrial Design students focus on sketching and rendering techniques, manufacturing processes, and the construction of prototypes. Each student's intensive design process incorporates research, concept drawing, manufacturing analysis, and material exploration, as they create solutions for consumer products and organizations.

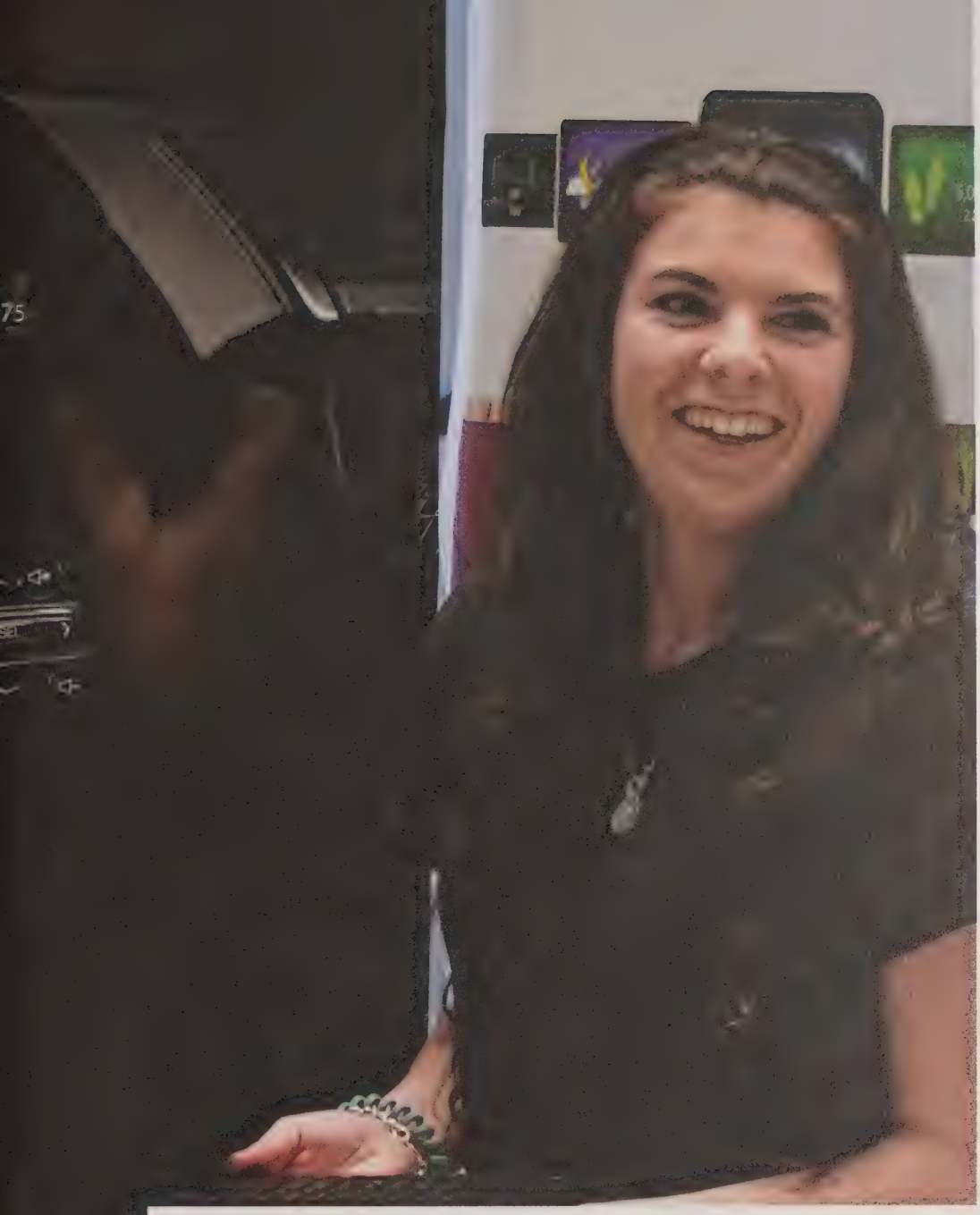
The coursework culminates in a major degree project—recent examples of which include a redesigned walker, a stationary bicycle, exercise and athletic equipment, children's toys, furniture systems, and a school bus.

Internships, design competitions, and partnerships with local manufacturing and consulting firms afford students opportunities to work in the real world. All Industrial Design faculty members are experienced, practicing designers and active members of the Industrial Designers Society of America.

STUDENT ORGANIZATION

INDUSTRIAL DESIGN SOCIETY OF AMERICA

The Industrial Design Society of America (IDSA) chapter at MassArt enhances the education of every artist and designer in the College by hosting events that educate students on the latest technologies and systems that professionals use, by inviting real world designers and artists to campus exhibitions, studios, and discussions. Representatives also attend the IDSA annual conference to learn about the latest news in the design world.



PACKAGING AND THE P.O.P.

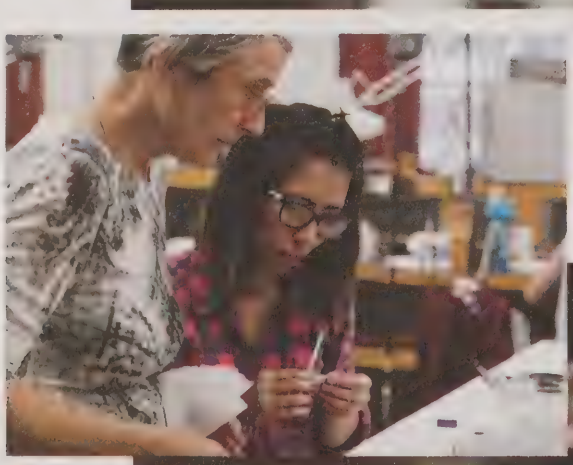
This course is an examination of 3D packaging design covering branding, graphics and the development of a P.O.P. "point of purchase" display. Course focus is on all the phases of design, from concept to design development to the three-dimensional actualization of a point of purchase display. The goal of this class is to develop a user-centered consumer experience with product/packaging that creates a memorable experience that resonates with the consumer.

STEVEN SMITH, '86
BFA, INDUSTRIAL DESIGN

Men's contemporary fashion outlet Hypebeast men's fashion described Steven Smith as "one of footwear's most iconic designers." After completing his studies at MassArt, Steven was the third designer ever at New Balance, responsible for creating many of the brand's classic running sneakers. After his tenure at New Balance, Steven went on to design one of the most unique sports footwear silhouettes, the Reebok Instapump Fury.

JEWELRY & METALSMITHING

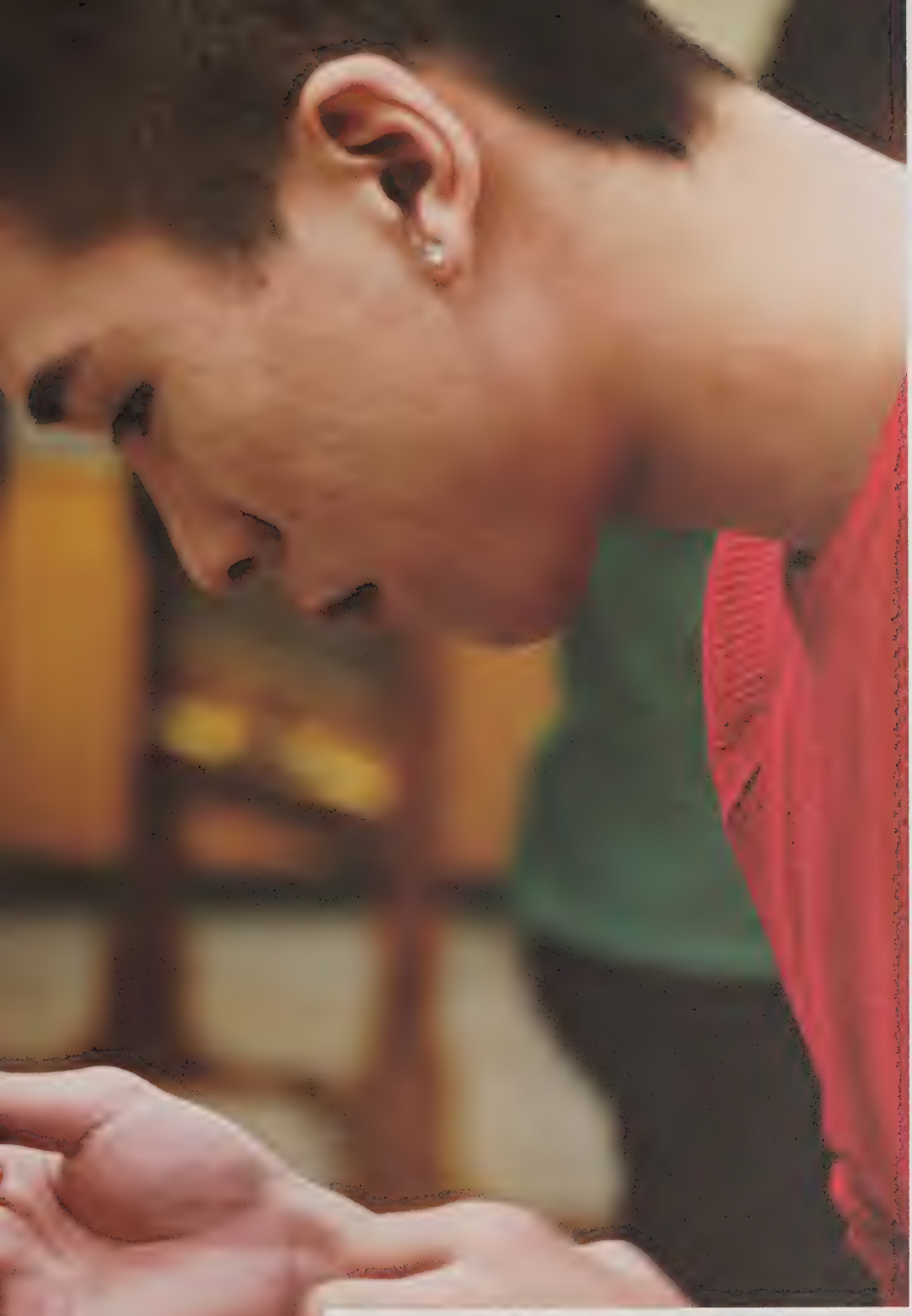
Jewelry and Metalsmithing students focus on creating jewelry, art objects, and functional objects from both base and precious materials, while learning how objects are informed by their social, cultural, and historical contexts. Along with essential techniques such as construction, casting, forming, stone setting, and computer aided design (CAD), coursework is offered in all major metalworking techniques—including vacuum and centrifugal lost wax casting, vulcanized and silicone mold processes, hydraulic press techniques and die forming, and three-dimensional modeling and CNC milling. The program is continually evolving, and covers legal and business professional practices, as well as strategies for exhibition and self-promotion.



Elective

SOME LIKE IT HOT: ENAMELING

An exploration of vitreous enamel as a medium for visual artists, this class is ideal for experienced students who want to expand their knowledge of different methods of applying permanent color and images to metal surfaces. Built upon the fundamental techniques on how to fuse colored glass powders onto metal surfaces by means of kilns and torches and explore a variety of textural and surface treatments. Students learn traditional methods including basse taille, champleve, cloisonne, limoges and sgraffito, and experiment with etching, painting, stenciling, drawing and image transfers onto enamel surfaces.



TRAVEL COURSE

MASSART IN ATHENS, GREECE: HISTORY AND MAKING UNDER THE LIGHT OF THE ACROPOLIS

Faculty: Heather White and Carolanne Patterson

This intensive travel course introduces students to contemporary and historical Western and non-Western jewelry, objects, art and culture beginning in Boston, with travel to Athens, Greece. The course includes site visits within both cities, exclusive historical excursions to ancient sites, and studio visits with practicing Greek artists. Additionally students work in the world-renowned Ilias Lalaounis Jewelry Factory to complete their own studio based project. Students are invited to exhibit their work at MassArt the following semester.

ALUMNI

Several graduates from the Jewelry and Metalsmithing program have received acclaim in their respective fields. **Sophie Hughes '08 BFA** was named Best Jewelry Designer by Boston Magazine in both 2016 and 2017, alumnae **Jill Martinelli '06 BFA** and **Sabine Le Guyader '05 BFA** founded Lady Grey Jewelry together, designing jewelry for household names such as Beyonce, and in 2017, actress/comedian Whoopi Goldberg sported a bracelet by **Elisa Melegari '14 BFA** to New York Fashion Week.

PAINTING/

Painting students are part of an intense working environment in which they can pursue their own direction, and diverse practices are encouraged. Students are grounded in core techniques and fundamental visual properties. Drawing is an essential part of the discipline, and these courses establish links between the instinct to draw, and the conceptual and physical processes that form the basis of painting. Students are introduced to advanced techniques and processes, with an emphasis on individual development and experimentation in form and content. The program is built through individual and group critique.

Painting cohorts gather in groups of fifteen within allotted studio areas and each student has their own space within that area. Painting students have the benefits of traditional painting instruction and the opportunity to evolve as part of a collaborative community.

SEEING PAINTING IN BOSTON

Each week this class visits painting exhibitions in galleries or museums, and meets with artists and curators in the Greater Boston area. The class engages in an in-depth discussion of the work and learns about current concepts, materials, techniques, as well as the strategies working as a professional artist.

PETER WAYNE LEWIS
PROFESSOR

Peter Wayne Lewis is an accomplished artist whose work has been celebrated around the world. He has held solo exhibitions at the Ullens Center for Contemporary Art in Beijing, China; the Museum of Contemporary Art in Miami, Florida; Skoto Gallery in New York City, NY; Promo-Arte in Tokyo, Japan; and Matthias Kuper Galleries in Stuttgart, Germany. His work resides in many collections such as National Gallery of Art, Kingston, Jamaica; San Jose Museum of Art; National Taiwan Normal University; Crocker Art Museum, Sacramento, CA; Republic Senegal, National Art Collection; and Schmidt Bank, Germany. Peter was born in Kingston, Jamaica West Indies and immigrated to the U.S. in 1962, and became a naturalized U.S. citizen in 1983. He received his Masters of Arts in Painting in 1979 from San Jose State University, California.

PHOTOGRAPHY /

Photography students at MassArt study the medium as a fine art, with an emphasis on the history and body of criticism surrounding photography, as well the development of their own personal vision and experimentation in the studio. As sophomores, students learn to use large format view cameras with black and white film. During their junior year, digital capture and printing are introduced and students learn to "see" color. Lastly, in the senior year, the focus shifts to extended projects and portfolio development. The program's diverse and well-recognized faculty members are practicing artists, many of whom have received prestigious fellowships, and publish and exhibit worldwide.

FACILITY

The Photography program is based in an 11,000 square foot facility with access to digital and analog equipment, as well as a selection of quality and rare cameras for student use, including the 20x24 Polaroid, the only camera of this type used in a non-commercial or museum setting.

COURSE

ALTERNATIVE CAMERA, ALTERNATIVE TECHNIQUES

An introduction to non-silver processes such as palladium and cyanotype printing and to unusual types of cameras including plastic cameras, pinholes, and others. This class will include regular demonstrations as well as critique and research techniques for seeking out unusual photographic materials.

FACULTY

LAURA MCPHEE
PROFESSOR

Photographer Laura McPhee is noted for her stunning large-scale landscapes and portraits of the people who live and work in them. Her latest project involves the desert west of the United States, where she is chronicling visual stories about time, both geologic and human. Laura's work is collected by world-renowned institutions such as the Metropolitan Museum of Art, The Whitney Museum of American Art, J. Paul Getty Center Museum, and the San Francisco Museum of Modern Art. She holds a BA from Princeton University and an MFA from Rhode Island School of Design.

PRINTMAKING /

The Printmaking program at MassArt encapsulates the study of traditional techniques as well as modern approaches in printmaking. Students take courses in etching, lithography, silkscreen, relief, photographic print processes, and drawing. They also study monotype and woodcut techniques, in addition to digital color separation. MassArt's spacious studio offers students easy access to cross-media investigation and installation in a collaborative community. Vertical learning is encouraged, as junior and senior Printmaking majors meet together for ten hours per week and have access to their own individual studio spaces.

PRINT SHOP

The Printmaking Studio (or "print shop") is one of MassArt's most treasured spaces on campus. The largest printmaking studio in Boston, the 9,000 square feet is divided into three sections: an etching, relief and monotype area; lithography and relief area; and a silk-screen area.

LEARN FROM MASTER PRINTERS

Since 1993, the annual Master Print Series has offered students the opportunity to collaborate with internationally renowned visiting artists such as Ambreen Butt, Winfred Rembert, Kiki Smith, Sarah Sze, and John Walker. Students produce professional-level editions and unique prints in conjunction with the artists in this hands-on multi-day residency.

In 2016, as part of MassArt's ongoing Visiting Artist program, Fine Arts 2D faculty hosted Eduardo "Choco" Roca Salazar, one of Cuba's most renowned printmakers. An exhibition of his work, titled *Opening Pathways*, showcased Choco's prints and brought the MassArt community together to celebrate his legacy. Choco visited with students in the print shop to share his technique and critique their work.

SCULPTURE

Sculpture students develop technical and conceptual skills in a variety of media through courses in anatomy, figure modeling, foundry, mold making, carving, woodworking, welding, kinetic art, digital 2D to 3D processes, and installation. The department offers support for all students, from those who wish to concentrate in a particular process to those who work across disciplines.

Classes explore issues common to sculptors, such as the role of art in community, a small history of sculpture, presentation and site possibilities, and idea development. Junior and senior major studios offer individual mentor time with faculty and group critiques with faculty and guest critics.

METAL SHOP

The Metal Shop is a shared 3-D facility in the basement of the Collins building that is divided into four areas. The Foundry is where students cast molds using molten bronze, aluminum, or copper. The Forge area include coal and gas forges for blacksmithing, and advanced metalworking. The Welding area offers large tables for layout and fabrication, and the Machining area allows for finishing work once a piece has been cast, forged, or welded.

IRON CORPS

Iron Corps is a student group dedicated to the practice and process of casting iron. The group's goal is to create sculptural art in iron and to further the practice of cast iron art by helping anyone with the process, not just 3D majors. Iron Corps helps students in all point of the process from creating molds for waxes to wax-working, to creating finished molds, and to actually running an iron furnace and pour field.

STUDIO FOR INTERRELATED MEDIA (SIM) /

The SIM program provides an individualized incubator for artistic creativity, preparing students to leverage their talents to work professionally in the arts and to cultivate intentional creative lives.

Through the required Major Studio course, a variety of open electives, and dynamic extracurricular opportunities, students are challenged to craft their own self-directed interdisciplinary program. Common disciplines include sound, installation, performance, conceptual art, social practice, live event production (curatorial practice/audio/visual/lighting), and work that intersects art, science, and technology. SIM emphasizes the dynamic relationships among the arts, culture, and society and inspires students to think conceptually across disciplines. /

EVENT

SIM BIG SHOW

Each fall, the Studio for Interrelated Media produces the SIM BIG Show, a night of performances, installations, interactive art, along with 2D and 3D artwork. The show is performed, created, and curated entirely by the students in SIM.

COURSE

BEAT RESEARCH

This is a studio course about electronic music and culture. Students explore the techniques of sampling, sequencing and drum programming using current music making software, including Reason and Ableton Live. Most assignments involve the creation of music/sound but we also address techniques of video production and performance.

FACILITY

POZEN CENTER

The Studio for Interrelated Media (SIM) manages the Pozen Center, a 3,000 square foot light-tight flexible performance space equipped with video, audio, and lighting systems. The space is adaptable for specific design requests and operated by trained students from the SIM program. SIM is also equipped with a digital sound studio, a digital video editing suite, and a store-house of analog and digital equipment, ranging from a theremin and a mirror ball to the latest in HD video hardware.

APPLY /

Massachusetts College of Art and Design welcomes applications from students who are passionate about the visual and media arts. All applicants to MassArt are required to have a minimum of a high school diploma (or equivalent) and submit a portfolio of artwork or media with their application. Admission to degree programs at MassArt is competitive; application evaluations employ objective and subjective criteria with emphasis on the applicant's portfolio, academic records, and personal characteristics.

APPLICATION REQUIREMENTS

- Application form and $70 application fee
- Essay
- Portfolio
- Official high school transcripts
- Two letters of recommendation
- Résumé / list of activitiess

For specific admissions information including additional requirements for transfer and international students, please visit massart.edu/undergraduate. /

DEADLINES

EARLY ACTION

DECEMBER 1
First-Time Freshmen only

PRIORITY FALL ADMISSION

FEBRUARY 1
First-Time Freshmen

MARCH 1
Transfer Students

PRIORITY FINANCIAL AID

MARCH 1

Please note that we will continue to review applications on a space-available basis after our priority deadline.

SPRING ADMISSION

OCTOBER 15
Transfer Students only

FAFSA
MassArt
Federal
School Code
002180

INVEST IN YOUR FUTURE

TUITION AND FEES

MassArt offers tuition rates that are competitive with other private and public institutions. Our commitment to making a college education accessible is demonstrated by our support of institutional need-based grants and merit-based scholarships.

For the 2017-2018 academic year, undergraduate tuition and fees are:

Annual tuition and mandatory fees (full time)

Tuition	$34,400
New England Resident Tuition (CT, ME, NH, RI, VT)	$25,600
Massachusetts Resident Tuition	$12,700

Additional charges (average)

Room and Board	$13,500

Non-billed expenses (estimated)

Personal Living Allowance	$1,500
Art Supplies and Books	$2,100

FINANCIAL ASSISTANCE

Please note that while tuition and fees increase on a yearly basis, a full 84% of MassArt students receive some form of financial assistance. Financial assistance can come in a variety of forms, including need-based grants, loans, and merit-based scholarships. MassArt merit-based scholarships are quite competitive; all admitted students will automatically be reviewed for awards for which they are eligible. Students must be high academic achievers with strong portfolios to be given serious consideration.

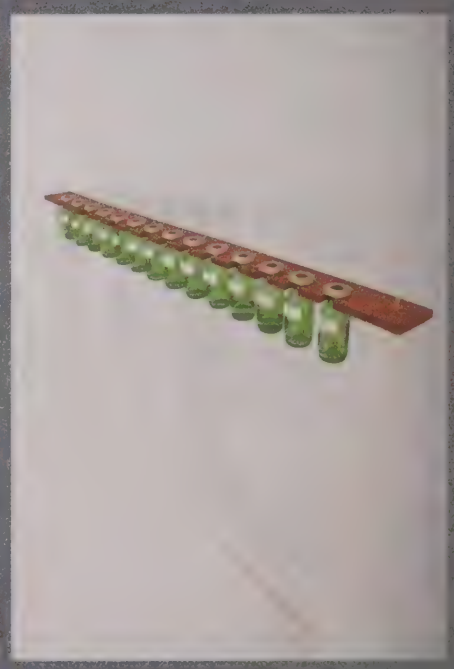
To be considered for need-based financial aid, all applicants must submit the Free Application for Federal Student Aid (FAFSA), available at www.fafsa.gov. Please be sure to include MassArt's Federal School Code, 002180, on your application. Only citizens and permanent residents of the United States are eligible for need-based financial aid.

IMAGINE WHAT YOU WILL CREATE AT MASSART /

Alexandra Walker '16
BFA Graphic Design
Louis Armstrong Record Box Set
12" x 12" box set

Tyler Junker '14
BFA Ceramics
Waveforms
Porcelain Steel

Sarah Gates '17
BFA Photography
Untitled



Julia Zell '14
BFA Sculpture
Coel Aimsir

Domenic Civiello '16
BFA Illustration
Omaha

Lena Mirisola '17
BFA Photography
From *I Am My Own* (top)
From *Digital Natives* (above)

Anneloes Van Beek '16
BFA Jewelry and Metalsmithing
Doublecone Necklace (below)
Shingles (work in progress, right)

Noel Puello '16
BFA Fibers
El Hilo Rojo del Destino

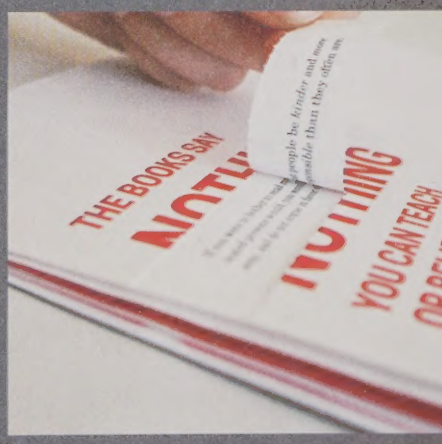
Sophie Steck '14
BFA Sculpture
A Dollhouse

Claire Blanchette '16
BFA Printmaking
Clustered Fragments III
Monoprint

Sonya Krikorian '17
BFA Fashion Design
Photo by Kalynn Denton

Vanessa Morris '16
BFA Ceramics
Intricacy, Delicacy, Fragility
(glass dome by
Nicole Kepron '16 BFA Glass)

Victoria Barquin '16
BFA Printmaking
Portland Rose
23" x 22" Silkscreen on archival inkjet print



Mindy Villaran '16
BFA Graphic Design
Hated and Feared
5.5" x 8.5" book

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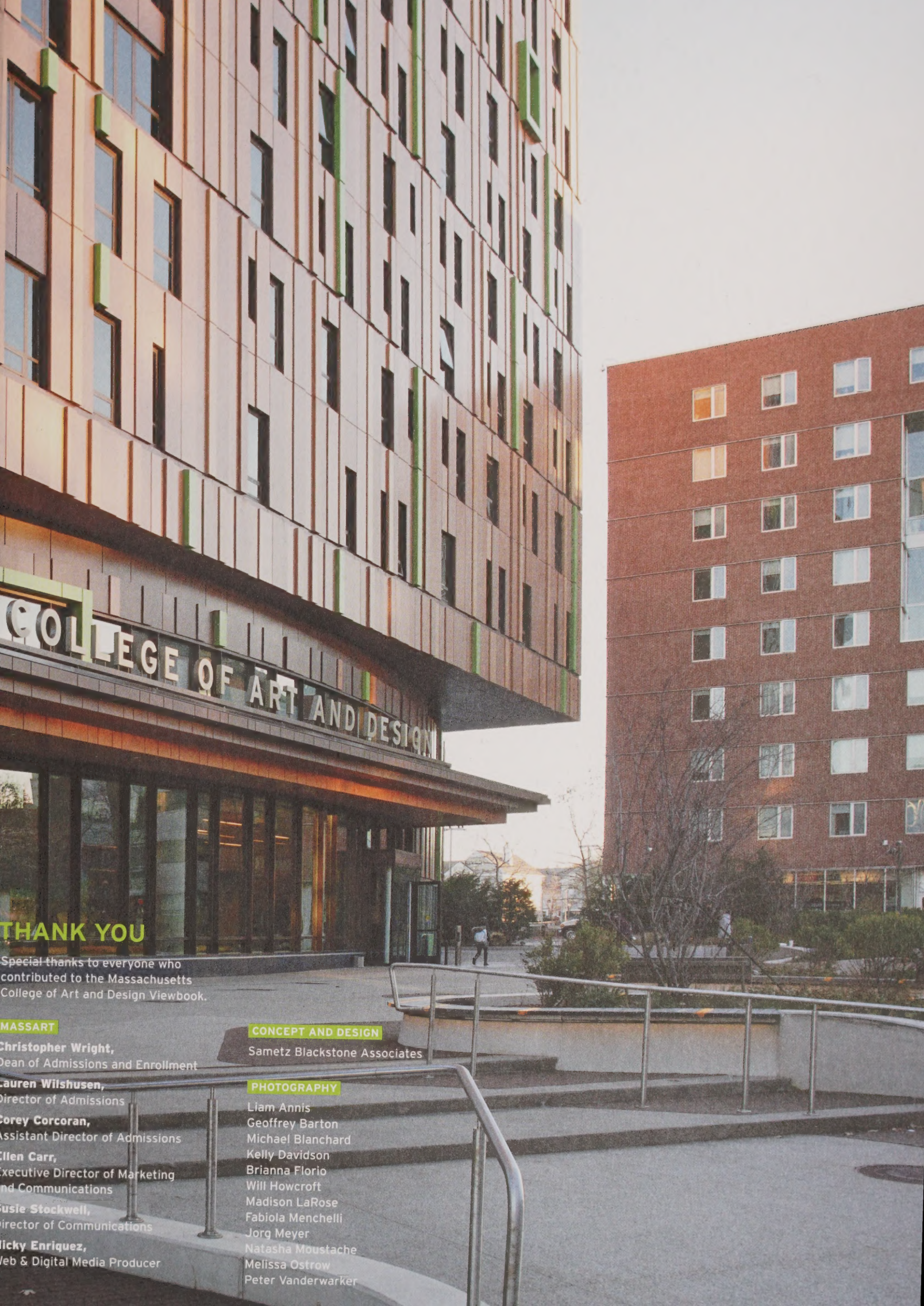

THANK YOU

Special thanks to everyone who contributed to the Massachusetts College of Art and Design Viewbook.

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